



Extending Macromedia Flash MX 2004: Complete Guide and Reference to JavaScript Flash

Keith Peters, Todd Yard

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* Learn the new, powerful features in the new release of Flash. Covers all new areas of extensibility: commands, tools, timeline effects, behaviors, and advanced topics. This book will allow you to streamline day-to-day development by showing you how to custom-build your own commands and tools. Plenty of useful examples are included throughout to demonstrate each area.

* Two books in one: first part will actually get the person to understand and be able to use the Extensibility features, not just copy and paste the code in the book, but have a conceptual understanding of how it works and be able to create their own extensions. The second part of the book will be a complete reference guide, that one will want to keep around to look up commands, syntax, parameters, etc.

* At this time, it's the only book covering the subject, and this book actually covers extensibility in both Flash MX 2004 and Flash MX Professional 2004.

* The reference content and example files will be available from the book's companion site, www.flashextensibility.com – this site aims to be the premier site for designers and developers to go to for Flash extensibility material.

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